

Abstract of the Disclosure

A fishing game includes a game board, game pieces, cards and fish weight tally sheets. Players compete to see which player can catch the greatest weight in fish within a set limit in total number of fish. Each player has a game piece, which may resemble a boat. The order of playing and the selection of a game piece is determine by a each player throwing the dice. In turn each player throws a pair of dice to see how many moves he will make along the game board. While two dice are thrown, only the number displayed on the upper side of one die is used. Each player moves, one at a time, around the tackle shop to select a lure. Each player is given a "Second Chance" card while shopping for a lure. After each player has selected a lure, then they, in turn, start moving around the fishing area to catch fish. At the end of the game, the player with the fish of greatest total weight wins the game.